



**SIX DOMAINS OF CHILD GROWTH,  
DEVELOPMENT AND LEARNING**

**AFFECTIVE**

**SOCIAL**

**CREATIVE**

**COGNITIVE**

**LANGUAGE**

**PHYSICAL**

# AFFECTIVE DEVELOPMENT

Identifying oneself, managing one's emotions and developing psychological strengths, virtues, values and ethical competence

- 1.0 Personal Identity**
- 2.0 Emotional Competence
  - 2.1 Identification of Feelings**
  - 2.2 Appropriate Expression of Feelings**
  - 2.3 Acceptance of Feelings**
- 3.0 Psychological Strengths and Virtues
  - 3.1 Trust and Hope
    - 3.1 a Contentment**
    - 3.1 b Frustration Tolerance**
    - 3.1 c Perseverance**
  - 3.2 Autonomy and Will
    - 3.2 a Decision-Making**
    - 3.2 b Self-Control**
    - 3.2 c Self-Care**
  - 3.3 Initiative and Purpose
    - 3.3 a Self-Initiated Activity**
    - 3.3 b Active Involvement**
  - 3.4 Industry and Competence
    - 3.4 a Goal Setting**
    - 3.4 b Improvement through Practice**
    - 3.4 c Goal Achievement**
- 4.0 Values and Ethical Competence
  - 4.1 Obedience**
  - 4.2 Trustworthiness**
  - 4.3 Altruism**
  - 4.4 Respect**
  - 4.5 Responsibility**
  - 4.6 Thankfulness**

# **SOCIAL DEVELOPMENT**

Initiating and maintaining relationships,  
responding appropriately to others and  
interacting with others during leisure and play

- 1.0 Relationship Initiation**
- 2.0 Relationship Maintenance
  - 2.1 Belonging**
  - 2.2 Nurturing, Loving, Sharing Appropriate Affection**
  - 2.3 Recognizing and Valuing Differences**
  - 2.4 Resolving Conflicts
    - 2.4 a Sharing**
    - 2.4 b Taking Turns**
    - 2.4 c Asserting**
  - 2.5 Ignoring**
  - 2.6 Negotiating**
  - 2.7 Building Consensus**
- 3.0 Responding to Another's
  - 3.1 Comfort, Love and Appropriate Affection**
  - 3.2 Approval and Encouragement**
  - 3.3 Directions**
  - 3.4 Corrective Feedback**
- 4.0 Leisure or Play Competence
  - 4.1 Solitary**
  - 4.2 Parallel**
  - 4.3 Associative**
  - 4.4 Cooperative**
  - 4.5 Companionate**

# CREATIVE DEVELOPMENT

Thinking, communicating, or acting  
in ways that are new and original to the person

- 1.0 Fluency
- 2.0 Elaboration
- 3.0 Flexibility
- 4.0 Originality
- 5.0 Curiosity
- 6.0 Insight
- 7.0 Risk-Taking
- 8.0 Open-Mindedness

# COGNITIVE DEVELOPMENT

Acquiring, storing and retrieving information

- 1.0 Knowledge about Physical Properties**
- 2.0 Knowledge about Relationships
  - 2.1 Grouping
    - 2.1 a Classification**
    - 2.1 b Matching**
  - 2.2 Comparing**
  - 2.3 Ordering
    - 2.3 a Seriating**
    - 2.3 b Patterning**
    - 2.3 c Sequencing**
  - 2.4 Numbering Concepts
    - 2.4 a One-to-One Correspondence**
    - 2.4 b Oneness**
    - 2.4 c Parts-to-Whole**
    - 2.4 d Measurement**
- 3.0 Knowledge about Cultural Conventions**
- 4.0 Cognitive Processes
  - 4.1 Attention**
  - 4.2 Memory**
  - 4.3 Trial and Error**
  - 4.4 Cause and Effect**
  - 4.5 Reasoning and Problem Solving**
  - 4.6 Prediction and Estimation**

# LANGUAGE DEVELOPMENT

Communicating through listening,  
speaking, reading, writing and other modes

- 1.0 Listening Competence
  - 1.1 Attentiveness**
  - 1.2 Participation as a Listener**
  - 1.3 Auditory Comprehension**
- 2.0 Speaking Competence
  - 2.1 Body Language**
  - 2.2 Expression**
  - 2.3 Expansion**
  - 2.4 Elaboration**
  - 2.5 Audience-Specific Adaptations**
- 3.0 Reading Competence
  - 3.1 Enjoyment**
  - 3.2 Technical Process (prereading, scanning, reading)**
  - 3.3 Meaning Process**
- 4.0 Writing Competence
  - 4.1 Awareness**
  - 4.2 Technical Process (scribbling, tracing, copying, writing)**
  - 4.3 Meaning Process**

# PHYSICAL DEVELOPMENT

Developing large and small muscle control,  
sensory awareness and physical maturity

- 1.0 Small Motor Competence
  - 1.1 Hands and Fingers**
  - 1.2 Feet and Toes**
- 2.0 Large Motor Competence
  - 2.1 Equilibrium**
  - 2.2 Flexibility**
  - 2.3 Leverage**
  - 2.4 Projectile Management**
  - 2.5 Locomotion
    - 2.5 a Body Control**
    - 2.5 b Direction**
    - 2.5 c Rhythm and Timing**
    - 2.5 d Body and Space Perception**
- 3.0 Sensory Awareness
  - 3.1 Visual**
  - 3.2 Tactile**
  - 3.3 Olfactory**
  - 3.4 Auditory**
  - 3.5 Taste**
  - 3.6 Kinesthetic**





